# SIGHT CALLING <br> VS <br> <br> SIGHT RESOLUTION 

 <br> <br> SIGHT RESOLUTION}

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## SIGHT CALLING IS <br> CREATING THE DANCE EXPERIENCE

- The $\mathbf{2}$ most important formations

Squared Set


## Standard Facing Lines



This is the most comfortable and reassuring formation the dancers can be in

## SIGHT RESOLUTION IS RESOLVING TO CALLS THAT PUT DANCERS HOME

- Resolving to Allemande Left, ?? Right \& Left Grand, Promenade, ???, finishing at Home


## Relevant Formations



## CREATION OF DANCE EXPERIENCE

- Call the dancers into standard facing lines with as few calls as possible
- Call into your "theme," call the "theme"
- Call the dancers into standard infacing lines

All this MUST happen in 10 in calls or less

## WHAT IS A THEME?

- A theme is a 3 or 4 call sequence with 2 criteria
I. It flows extremely well

2. It is slightly different from the normal

- So now let's build a dance experience
- Setup - Heads Lead Right, Veer Left, Chain Down the Line
- Theme - Dixie Style then Tag the Line


## CHAIN DOWNTHE LINE GIVES USTHE FLOWTO CALL DIXIE STYLE

- The sequence is:
- Heads Lead Right, Veer Left, Chain Down the Line, Dixie Style, Tag the Line
- If some dancers struggled a bit, call Bend the Line and the dancers are in standard facing lines (actually, partner lines)
- If the dancers are "with you," all dancing in unison, you might continue by calling another theme.This theme is Dixie Style, Tag the Line, Cloverleaf.
- If the dancers stumble, call Double Pass Thru, Face Right, Bend the Line
- If the dancers are still "with you," you might call Boys Square Thru 3, Left Touch I/4 with the Girls, Chain Down the Line. Now let's see where the dancers are.
- The dancers are here after the prior calls:

- After the prior sequence, call: Pass the Ocean, All 8 Circulate which puts the dancers here

- Three possible get outs:

1. Hinge, Turn to Face, Right \& Left Grand, Promenade Short
2. Girls UTurn Back, Couples Circulate Once \& I/2, Bend the Line, you're Home
3. Boys Run, Promenade Home

- Let's do this same entire sequence beginning in a corner line
- Heads Square Thru 4, Slide Thru
- At this time, there is no flow to comfortably dance Dixie Style, so we now call:
- Square Thru 3, Courtesy Turn, Dixie Style, etc.
- So now the entire sequence is:
- Heads Square Thru 4, Slide Thru, Square Thru 3, Courtesy Turn, Dixie Style, Tag the Line, Cloverleaf, Boys Square Thru 3, Left Touch I/4, Chain Down the Line
- Here's where the dancers are:

- If you want to get out, the Heads are 3 calls from being home:
- Pass the Ocean, Girls UTurn Back, Ferris Wheel
- Now here are your two get outs:
I. Centers Star Thru, Back Away, you're Home

2. Centers Pass Thru, Allemande Left, you're Home


- Here's the flow module you should internalize
- Dixie Style to a Wave, Tag the Line, then maybe Cloverleaf, Boys Square Thru 3, Left Touch I/4, Chain Down the Line
- This time we'll link 2 themes together in one sequence
- The first theme will be:
- Eight Chain 3, Centers Pass Thru, Centers In, Cast Off 3/4
- The second theme will be:
- Pass the Ocean, Girls Trade, Spin the Top
- Let's set up our infacing lines this way:
- Sides Lead Left, Slide Thru
- Now let's call the first theme. Eight Chain 3 cannot be called from infacing lines, so we must set it up. So the sequence will now look like this:
- Sides Lead Left, Slide Thru, Right \& Left Thru, Slide Thru, Eight Chain 3, Centers Pass Thru, Centers In, Cast Off 3/4

- If the dancers stumbled, quickly get back to infacing lines by calling:
- Centers Touch I/4 and Turn to Face
- Here's a way that would better continue the dance experience:
- Pass Thru, Half Tag, Hinge, Scootback, Boys Run
- The dancers will be here
- If you want to get out quickly, because the dancers started to struggle, call:
- Pass the Ocean, Girls Trade, Boys Run, Promenade

- Now let's assume the dancers were in unison. We will now call the second theme, which is:
- Pass the Ocean, Girls Trade, Spin the Top

- We accomplished the theme in 2 calls, so let's call another theme:
- Swing Thru, Recycle

- The dancers are here:

- There are lots of get out choices here, the 2 most obvious ones are:
I. Pass Thru, Partner Trade, Face Partner, Right \& Left Grand

2. Star Thru, Pass Thru, Allemande Left, Promenade

- Personally, I probably call one of these get outs:
- Sides California Twirl, Ferris Wheel, Centers Sweep I/4, Backup, you're Home
- Heads California Twirl, Ferris Wheel, Centers Sweep I/4, Backup, you've stirred the bucket
- Pass Thru,Wheel \& Deal, Centers Sweep I/4, Backup, Others Right \& Left Thru
- For this example, let's quickly get the dancers into infacing lines
- Heads Lead Right, Veer Left, Bend the Line
- We will now call the first theme right away:
- Square Thru 4 , but on the $4^{\text {th }}$ hand Left Touch I/4
- Now we'll call them into infacing lines:
- Centers Trade, Left Swing Thru, Boys Trade

－After the Centers Trade，Left Swing Thru，Boys Trade

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- Now we will call the second theme right away, which has a little more difficulty:
- Pass the Ocean, Hinge, Centers Trade, Spin the Top, Spin the Top

- Now let's get them back to infacing standard lines quickly:
- Swing Thru, Boys Run

- Now we're going to call the third theme, which is:
- Eight Chain 5, Centers Pass Thru, Centers In, Cast Off I/2
- We can't call Eight Chain 5 from infacing lines, so we call Slide Thru first
- The dancers are here:

- Now let's get out in 5 calls or less:
- Ends Face In, Centers Circle Right I/4, Backup, you're Home
- Pass the Ocean, Swing Thru, Boys Run, Pass the Ocean, Scootback, Right \& Left Grand
- Touch I/4, Boys Run, Centers Circle Right I/4, Backup, you're Home
- Touch I/4, Boys Run, Centers Pass the Ocean, Recycle, Backup, You're Home


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## FINAL THOUGHTS \& QUESTIONS



